

Sprint Retrospective Meeting Minutes

Attendees: Elier Quesada, Gabriel Prieto, Raul Herrero, Rosny Anteno, Yousuf Habouh, Anaika Bien-Aime

Start time: 8:30 pm

End time: 9:00 pm

What went wrong?

- Did we do a good job estimating our team's velocity?
 - The velocity is going as expected with this story still having to bleed into the next sprint as discussed with product owner from the beginning of the sprint
- Did we do a good job estimating the points (time required) for each user story?
 - More points could be added to sprint given how essential it is and the new territory being tackled we need more information
- Did each team member work as scheduled?
 - All team members contributed to task at hand and responded to any team questions when available

What went right?

- By the end of this sprint we have finally come back on track to the assignment by actually creating functional graph matrixes which are essential for before even creating a path to traverse the polygon

How to address the issues in the next sprint?

- How to improve the process?
 - We will look into actual pathings to connect these nodes from the matrix, by connecting them to a midpoint in the edges drawn out of the partitions
 - We as a group will also begin constructing our own polygons and giving the vertexes coordinates to be able to test out in the code
- How to improve the product?
 - Still more work needs to be done before we can discuss the actual product at hand. as the product is still in its early stages.